

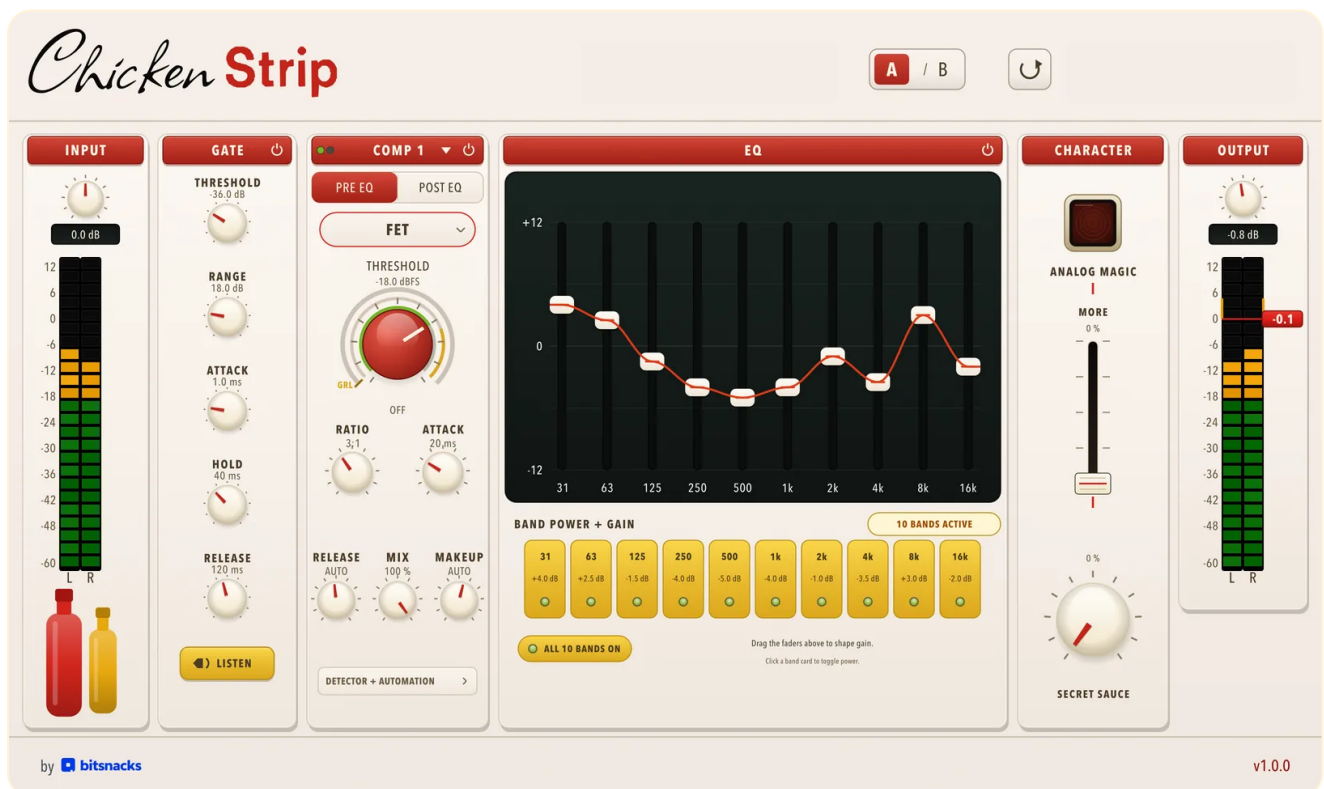
CHICKEN STRIP

user guide.

Thank you for buying the world's most delicious full channel strip.

Chicken Strip is an analog-sounding channel strip plug-in for taking a raw track through level and tone control in one window. Character and true-peak protection finish the path. Its gate comes first, while the Graphic EQ and two compressors can be ordered three ways.

COVERS THE STANDALONE CLAP AND VST3 FORMATS, PLUS AUDIO UNIT.



COMPLETE PROCESSING IN ONE CHANNEL-STRIP WINDOW



FIRST SETUP

A COMPLETE CHANNEL IN SIX MOVES

1 INSERT CHICKEN STRIP

Load the supported format on a mono or stereo track. Set the input gain so the source reaches the processors at a comfortable level.

2 CONTROL UNWANTED SPILL

Choose Gate for a firm close or Expander for gentler attenuation. Set Threshold while watching the gate response, then adjust Range.

3 MAKE THE TONE DECISION

Move the ten Graphic EQ bands against the live spectrum. Power individual bands to judge each part of the curve. Add Pop Top only after the main balance feels right.

4 SET THE MOVEMENT

Choose a character for Comp 1. Turn on Comp 2 when the channel benefits from a second job. Use the routing buttons to place both before the EQ, split them around it or place both after it.

5 ADD CHARACTER

Engage Analog Magic and raise More for harmonic weight. Secret Sauce reinforces the low foundation as its single fader rises.

6 FINISH THE OUTPUT

Set Output Trim, enable the limiter when true-peak control is required, and place the ceiling. Compare the complete result with A/B or latency-aligned Global Bypass.

THE STRIP STAYS READABLE

KNOBS AND FADERS

Drag a control to change it. Hold Shift for finer movement. Double-click normally restores a parameter default. On the limiter ceiling value, double-click switches the limiter on or off; Home resets its ceiling.

PROCESSOR POWER

The power target on each section removes that processor from the active sound. The rest of the strip keeps its settings.

A/B SOUNDS

A and B hold two complete Chicken Strip sounds. Switching slots preserves the sound you leave and recalls the one you choose.

METER CONTROLS

Hold freezes the current meter display for inspection. Reset clears held peaks and accumulated readings.

INPUT — GATE — EQ + COMPRESSORS — CHARACTER — OUTPUT

BYPASS COMPARISON

Global Bypass keeps dry playback aligned to the active processing latency. Bypass Gain Match reduces a simple loudness advantage while you compare.



GATE OR EXPANDER

OPEN CLEANLY, CLOSE NATURALLY

SET THE ENVELOPE

THRESHOLD	Sets the level where opening begins.
RANGE	Limits how far the signal is turned down.
RATIO	Sets the strength of Expander mode.
ATTACK	Controls the opening speed.
HOLD	Keeps the gate open after the signal falls.
RELEASE	Sets the closing time.

SHAPE THE DETECTOR

Peak reacts to short events. RMS follows average energy. Hysteresis separates the opening and closing points when a signal hovers near Threshold. Key High-Pass removes low energy from the decision. Key Low-Pass removes high energy. Hold Listen to hear the detector path, then release it to return to the complete strip. Mix blends the processed gate result with the input when a softer effect is useful.

FAST STARTING POINT

Set Range first, lower Threshold until wanted notes open reliably, then lengthen Hold and Release until the ends sound natural.

SHAPE BEFORE OR BETWEEN COMPRESSION

TEN FIXED CENTRES

The Graphic EQ spans 31 Hz through 16 kHz. Each band offers 12 dB of cut or boost and has its own power control. The display places the source spectrum behind the controls and draws the resulting response.

Pop Top follows the Graphic EQ. Choose its reach at 10 kHz / 20 kHz / 40 kHz, then raise Lift while listening at the final mix level.

THREE LEGAL ROUTES

BOTH PRE-EQ

Comp 1 → Comp 2 → Graphic EQ

SPLIT AROUND EQ

Comp 1 → Graphic EQ → Comp 2

BOTH POST-EQ

Graphic EQ → Comp 1 → Comp 2

Comp 1 always remains ahead of Comp 2. The route decides where the Graphic EQ sits around them.

CHOOSE BY CONSEQUENCE

Pre-EQ compression reacts to the incoming balance. Post-EQ compression reacts to the tone you create. The split route separates those jobs.

PICK A ROLE FOR EACH COMPRESSOR

CLEAN

Transparent feed-forward control that keeps the source in focus.

PUNCH

Impact-led feedback movement with useful density.

GLUE

Stereo-coherent action with responsive recovery.

FET

Fast feedback control with character that grows under reduction.

OPTO

Program-dependent movement with a slower, rounded response.

MAIN CONTROLS

Threshold sets where compression begins. Ratio sets its strength. Attack protects or restrains the leading edge. Release sets recovery, while Auto follows the programme. Knee changes how gradually the curve arrives. Makeup restores level after reduction. Auto Makeup follows the selected compression settings. Mix provides parallel compression.

DETECTOR AND LIMIT

Peak or RMS selects the detector response. The key filters narrow what drives it. Stereo Link controls how closely both channels move together. The Threshold face shows detector level and gain reduction. Its outer GRL ring caps gain reduction. Fully left leaves that limit off.

EXTERNAL SIDECHAIN

Choose External for the selected compressor after the host has routed a signal to the optional sidechain input. Chicken Strip marks the request when no sidechain is connected.

SEASON, TRIM AND PROTECT

CHARACTER POWER

The section power governs the complete Character panel. Its enabled path contributes four samples of latency.

ANALOG MAGIC

Switch on the unit, then move More toward the amount of harmonic texture the source needs.

SECRET SAUCE

The single fader moves out of neutral into progressively stronger low-frequency weight. Small moves are usually enough.

OUTPUT TRIM

Set the level that feeds the limiter. Use the output meter and matched bypass to judge gain separately from tone.

64 samples

TRUE-PEAK LOOKAHEAD

Enable the limiter for final peak protection and set Ceiling on the output meter. Release follows the programme automatically. Character plus limiter reports 68 samples of total latency.

Final decision

LISTEN AT EQUAL LEVEL

Lower Output Trim if the limiter is working harder than intended. Compare with Bypass Gain Match and confirm the result in the mix.



RECALL AND RECOVERY

KEEP THE SESSION MOVING

NO SOUND

Check track routing, input gain and Global Bypass. Review the gate Threshold and Range if the input meter moves but the output stays quiet.

EXTERNAL KEY HAS NO EFFECT

Confirm that the host has connected the sidechain input. Select External only on the compressor that should follow it.

THE LIMITER WORKS TOO HARD

Lower Output Trim or raise Ceiling. Check the gain added by the Graphic EQ and compressor makeup.

THE HOST REPORTS A MISSING PLUG-IN

Open Bitsnacks Vending Machine and run Repair for Chicken Strip. Restart the host so it scans the restored formats.

AUTOMATION AND PROJECT RECALL

The host can automate the processing controls. Chicken Strip saves both A/B sounds and the complete route with the project. Reopen the same plug-in format when moving a session between systems.

STILL STUCK?

SEND A COMPLETE REPORT

Include the DAW, operating system, plug-in format and the shortest sequence that reproduces the issue.

CHICKEN STRIP

GET SUPPORT